

# Luke Montgomery

**Lead Product Designer** with 10 years of experience focused on developer tools and AI products. I lead cross-cutting work from research through launch, using AI end-to-end to compress the loop between idea and shipped experience.

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## EXPERIENCE

### **Lead Product Designer at Amazon**

Software Builder Experience / November 2022 → January 2026

- Led design for Amazon's internal work management tool for 80k+ engineers. Pushed back on a parity-driven roadmap, reframed work around user needs, and shaped three 2026 bets; contributed to a 118% MAU lift.
- Co-led the first cross-tool study of how Amazon engineers ship code across 40+ products. Drove follow-on design work with 15 product teams and gave leadership insight into how engineers work across tools.
- Led UX on the tool every code change at Amazon ships through. Shipped AI-generated code review descriptions, effort estimates, and code editor integration that shortened time from code review to production. The team asked me back to lead 2026 design for an AI-powered code review auto-approval system.
- Rescued an AI data import users couldn't complete. Shaped how AI surfaced decisions so they could review, correct, and trust them.

### **Senior Product Designer at Amazon**

Fulfillment and Supply Chain / August 2020 → November 2022

- Solo designer across Amazon's Multi-Channel Fulfillment and Amazon Warehousing and Distribution, shipping operational tools for inventory, replenishment, shipment tracking, and capacity reservation.
- Shaped early vision for Supply Chain by Amazon, extending Amazon's fulfillment to off-Amazon channels.

### **Senior UX Designer at Mentor Creative and Montgomery Consulting**

Design Agencies / January 2016 → August 2020

- Delivered UX across healthcare, e-commerce, and consumer mobile for clients including Fred Hutch, Eddie Bauer, and Tavour — ramping quickly into new domains and shipping under tight timelines; Tavour mobile app redesign contributed to a 25% revenue increase.

## EXPERTISE

**Design** · Interaction design, systems design, visual craft, prototyping, IA

**Research** · Qualitative studies, usability testing, design sprints, contextual inquiry, executive presentations

**AI & Prototyping** · Vibe coding, coded prototypes, AI-workflow design

**Design Tools** · Figma, FigJam, Claude, v0, HTML/CSS

**Leadership** · Roadmap ownership, cross-functional alignment, problem framing, stakeholder navigation

## EDUCATION & TEACHING

**B.A. Liberal Studies** · Northwest Nazarene University

**UX Design Certificate** · General Assembly

**School of Visual Concepts** · Instructor, Prototyping and Usability Testing / February 2019 → December 2021